



Five models, five trends

Design and creativity for furniture companies

09 November 2017

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Hello

Design Management Services for businesses and design agencies:

- Fixing design problems, design for future plans.
- Facilitator, project manager, consultant.



















Five models

- Unlocking the creative potential in your business.



Why?

 We face unprecedented disruption, ever-changing customer behaviours, new technologies and increased Globalization. Businesses need to innovate more than than ever. Not only to stand-apart and grow, but to survive.



How are you skilling up?

in 2020

- 1. Complex Problem Solving
- 2. Critical Thinking
- 3. Creativity
- 4. People Management
- 5. Coordinating with Others
- 6. Emotional Intelligence
- 7. Judgment and Decision Making
- 8. Service Orientation
- 9. Negotiation
- 10. Cognitive Flexibility

in 2015

- 1. Complex Problem Solving
- 2. Coordinating with Others
- 3. People Management
- 4. Critical Thinking
- 5. Negotiation
- 6. Quality Control
- 7. Service Orientation
- 8. Judgment and Decision Making
- 9. Active Listening
- 10. Creativity



What technology investments are you making?





How are you combating stress, anxiety and depression?





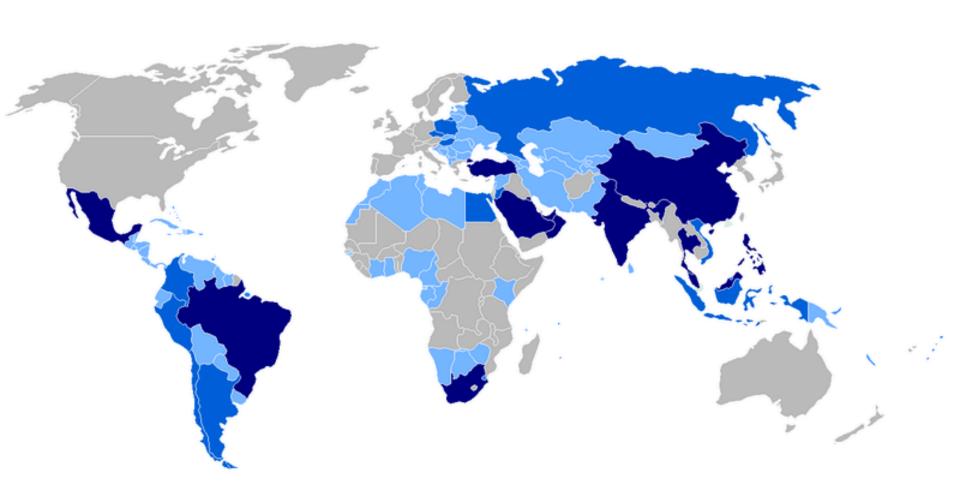


"Have Everything, Buy Nothing"





Where is your next market?





Five design management models

 Unlocking the creative potential in your business.



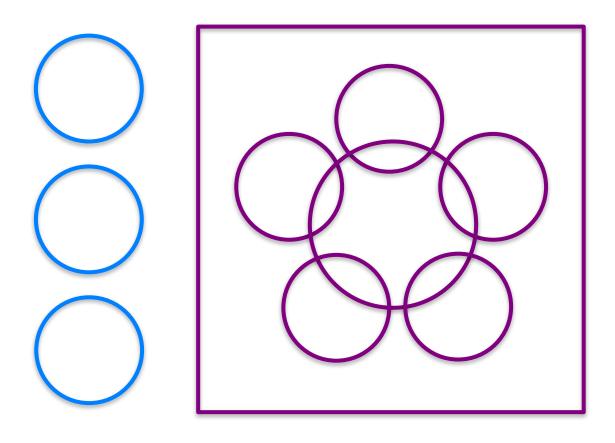
Design is good for business

Design links creativity and innovation. It shapes ideas to become practical and attractive propositions for users or customers.

The Cox Review, Sir George Cox

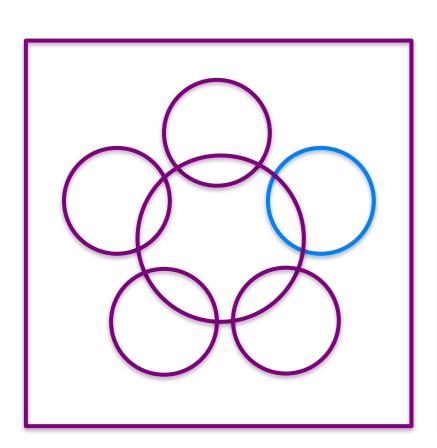


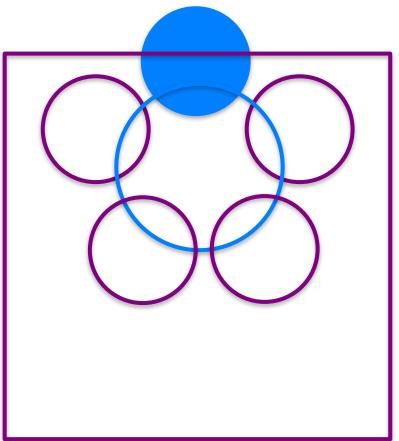
External agencies





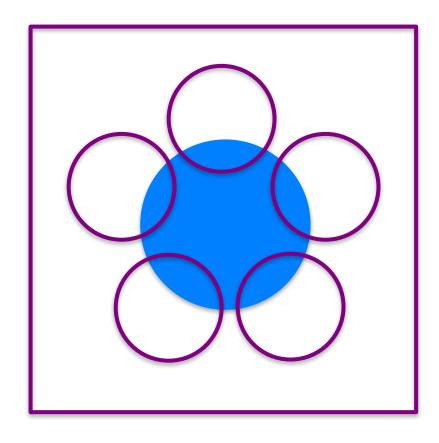
In-house teams





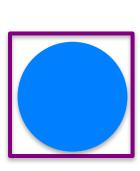


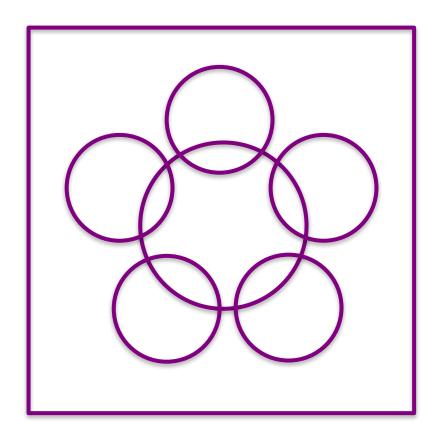
Design leadership





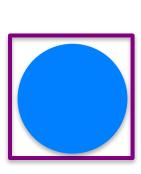
Design-led clients

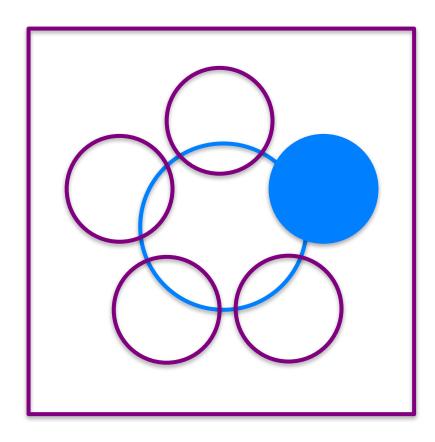






Fast learners







Design Management as Culture

Design is driven from the top and across the entire organisation.

Design Management as Function

Design is coordinated proactively with dedicated people.

Design Management as Project

Design is used for style changes and as a marketing tool.

No Design Management

Design is used on an ad-hoc basis with no strategic aims.



Design thinking is a culture

- Creative, playful, exploratory, emotional
- Open to uncertainty, risk and failure
- Insights more than surveys or polls
- Visual based sketching, modeling
- Rapid testing and pilot projects
- Capture and learn from outcomes, move on



Thank you

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